



2852

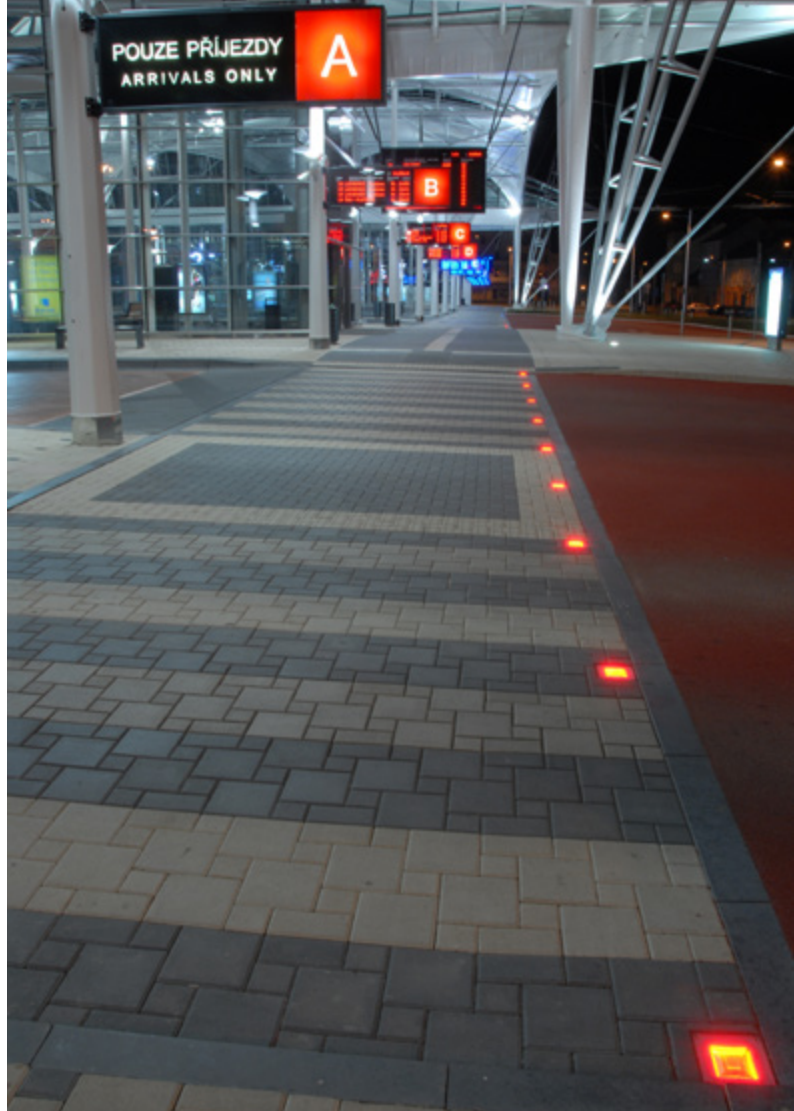
Embedded studs without protrusion

The square-shaped PYRAMIDE is a versatile light marker offering a wide range of applications. Ideal for pedestrian and cyclist paths, it can also be used for decorative or safety purposes, particularly in public spaces. Its protrusion-free design allows it to blend discreetly into the environment,

and the two sizes of flush-mount pots offer great installation flexibility. Non-directional, it can also be offered in a bottomless version, creating a specific lighting effect and an original touch.



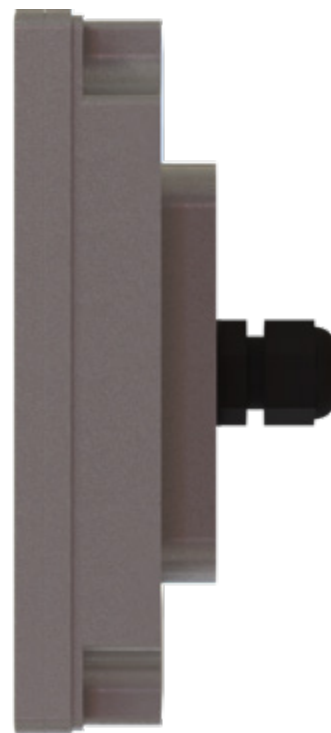
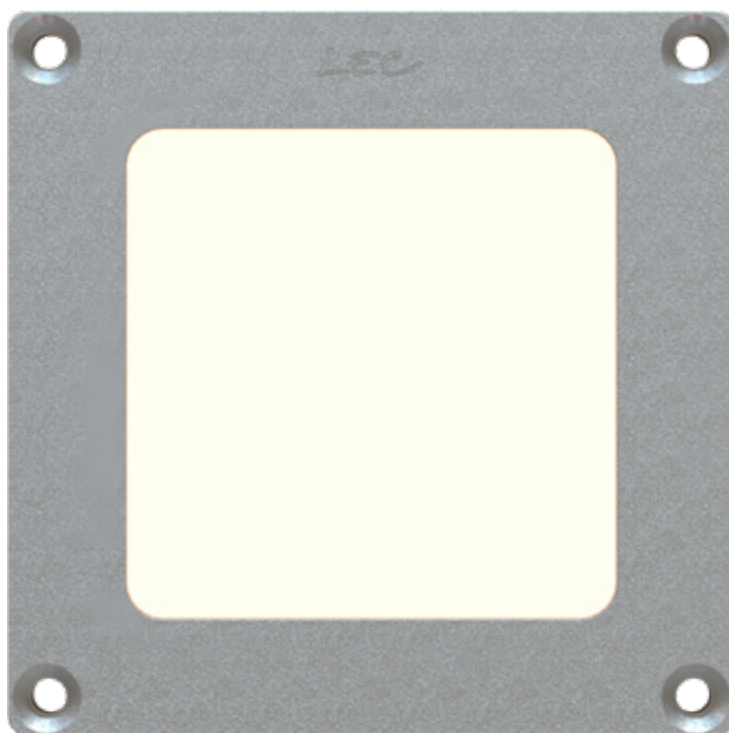
Credits from left to right:
1/4. © LEC - Saint-Pierre, Réunion
2. © LEC - Liège, Belgium
3. © LEC - Prague, Czech Republic



FEATURES

LUMINAIRE'S BODY

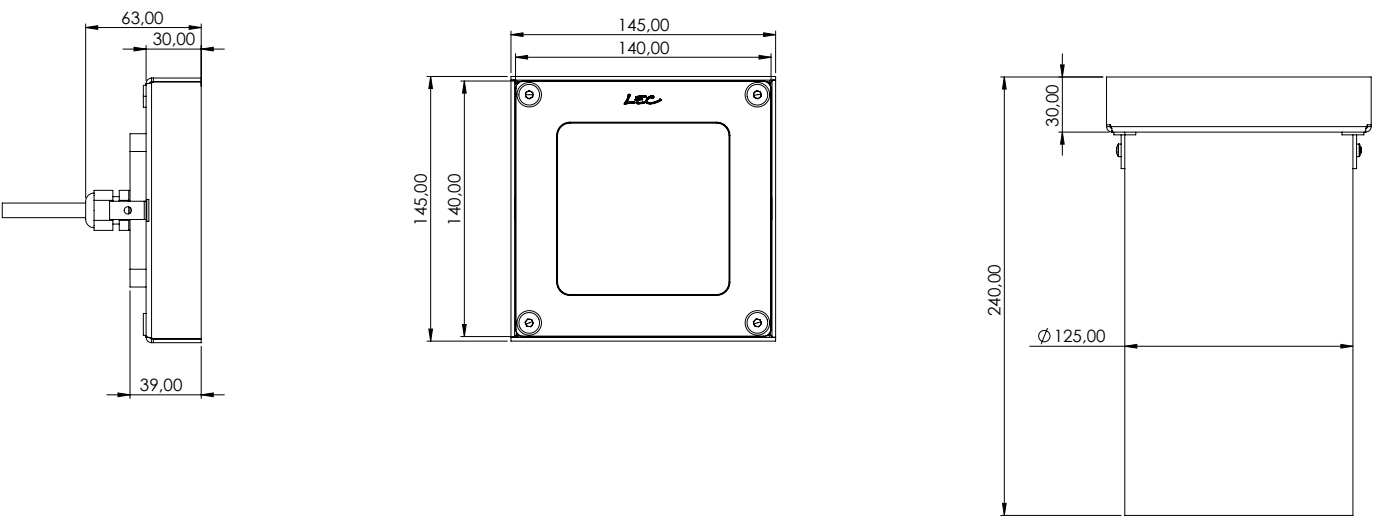
Materials	Clear anodized machined aluminium
IP rating	IP68
IK rating	IK10 20 J - Occasional vehicle traffic
Weight	1 kg
Cable length	100 cm
Features	Transparent flat window
Integrated power supply	24 V dc + PWM (class III)
Remote power supply in distant box	230 V ac -> 24 V dc + PWM Control possible via: 0-10 V, DMX, DALI, potentiometers



OPTICAL UNIT

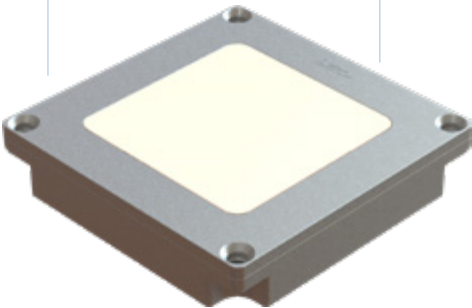
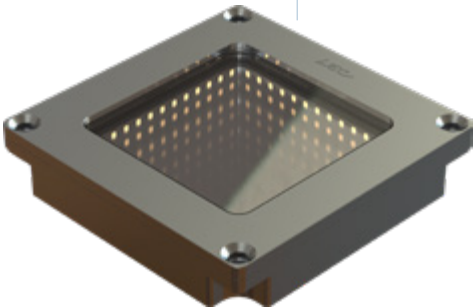
Color temperature	2 200 K (A), 2 700 K (F), 3 000 K (E), 4 000 K (N), 6 000 K (W), Red (R), Amber (O), Green (V), Blue (L), Royal Blue (K), RGB (AT)
Type of LED	Light marking LED
Maximum power consumption of all possible options	11.6 W
Optics	Uniform. See details in the "Photometric Specifications" document
Number of LED	48 / 64
Product reference	2852

DIMENSIONS



OPTIONS

Uniform window
Infinite mirror effect
Color animation



Choice of recesses for installation:

- With extension
- Compact

ACCESSORIES



CONFIGURATION GUIDE

Configuration example: [2852MHY-SL](#)
(to be customized with the references below)

2852	M	H	Y	S	L
Reference	Version	Flat window	Cable	LED	Color
2852	PYRAMIDE	Ø LEDs placed at the bottom M Infinite mirror	Ø Transparent flat window H Uniform	Ø Cable Output Y Cable Connector	L LED color
					S 64 SMD LEDs in uniform version or 4x12 LEDs in infinite mirror version